EAST Search History

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
L1	0	((((obtaining obtain generate generating photographing) near2 (image images photos photo photograph)) and ((depth distance) near2 (image images)) and ((obtain obtaining generate generating) near2 (shape model object) near2 voxel) and ((microfacet texture polygon billboard imposter decal) near2 (width size length) near2 (square near2 root near2 (three "3")) near2 voxel) and ((rotate rotating) near2 (microfacet texture polygon billboard imposter decal) near2 (view eye viewpoint eyepoint (camera eye view) near2 direction)) and (project projecting projection apply applying placing) near2 texture near2 (microfacet texture polygon billboard imposter decal)).clm.	US-PGPUB; USPAT	OR	ON	2009/03/26 16:37

L2	0	((image images photos photo photograph) and ((depth distance) near2 (image images)) and ((obtain obtaining generate generating) near2 (shape model object) near2 voxel) and ((microfacet texture polygon billboard imposter decal) near2 (width size length) near2 (square near2 root near2 (three "3")) near2 voxel) and ((rotate rotating) near2 (microfacet texture polygon billboard imposter decal) near2 (view eye viewpoint eyepoint (camera eye view) near2 direction)) and (project projecting projection apply applying placing) near2 texture near2 (microfacet texture polygon billboard imposter decal)).clm.	US-PGPUB; USPAT	OR	ON	2009/03/26 16:38
L3	0	(((depth distance) near2 (image images)) and ((obtain obtaining generate generating) near2 (shape model object) near2 voxel) and ((microfacet texture polygon billboard imposter decal) near2 (width size length) near2 (square near2 root near2 (three "3")) near2 voxel) and ((rotate rotating) near2 (microfacet texture polygon	US-PGPUB; USPAT	OR	ON	2009/03/26 16:38

		billboard imposter decal) near2 (view eye viewpoint eyepoint (camera eye view) near2 direction)) and (project projecting projection apply applying placing) near2 texture near2 (microfacet texture polygon billboard imposter decal)).clm.				
L4	0	(((obtain obtaining generate generating) near2 (shape model object) near2 voxel) and ((microfacet texture polygon billboard imposter decal) near2 (width size length) near2 (square near2 root near2 (three "3")) near2 voxel) and ((rotate rotating) near2 (microfacet texture polygon billboard imposter decal) near2 (view eye viewpoint eyepoint (camera eye view) near2 direction)) and (project projecting projection apply applying placing) near2 texture near2 (microfacet texture polygon billboard imposter decal)).clm.	US-PGPUB; USPAT	OR	ON	2009/03/26 16:38

L5	0	(((obtain obtaining generate generating) near2 voxel) and ((microfacet texture polygon billboard imposter decal) near2 (width size length) near2 (square near2 root near2 (three "3")) near2 voxel) and ((rotate rotating) near2 (microfacet texture polygon billboard imposter decal) near2 (view eye viewpoint eyepoint (camera eye view) near2 direction)) and (project projecting projection apply applying placing) near2 texture near2 (microfacet texture polygon billboard imposter decal)).clm.	US-PGPUB; USPAT	OR	ON	2009/03/26 16:39
L6	0	(((obtain obtaining generate generating) near2 voxel) and ((microfacet texture polygon billboard imposter decal) near2 (width size length) near2 (square near2 root near2 (three "3")) near2 voxel) and (project projecting projection apply applying placing) near2 texture near2 (microfacet texture polygon billboard imposter decal)).clm.	US-PGPUB; USPAT	OR	ON	2009/03/26 16:39

L7	0	(((obtain obtaining generate generating) near2 voxel) and ((microfacet texture polygon billboard imposter decal) near2 (width size length) near2 (square near2 root near2 (three "3")) near2 voxel) and ((rotate rotating) near2 (microfacet texture polygon billboard imposter decal) near2 (view eye viewpoint eyepoint (camera eye view) near2 direction))).clm.	US-PGPUB; USPAT	OR	ON	2009/03/26 16:39
L8	0	(((obtain obtaining generate generating) near2 voxel) and ((microfacet texture polygon billboard imposter decal) near2 (width size length) near2 (square near2 root near2 (three "3")) near2 voxel)).clm.	US-PGPUB; USPAT	OR	ON	2009/03/26 16:40
L9	0	(((microfacet texture polygon billboard imposter decal) near2 (width size length) near2 (square near2 root near2 (three "3")) near2 voxel)).clm.	US-PGPUB; USPAT	OR	ON	2009/03/26 16:41

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